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To help you plan your year 1 English lesson on: 'Hickory Dickory Dock', download all teaching resources for free and adapt to suit your pupils' needs. The starter quiz will activate and check your pupils' prior knowledge, with versions available both with and without answers in PDF format. We use learning cycles to break down learning into key concepts or ideas linked to the learning outcome. Each learning cycle features explanations with checks for understanding and practice tasks with feedback. All of this is found in our slide decks, ready for you to download and edit. The practice tasks are also available as printable worksheets and some lessons have additional materials with extra material you might need for teaching the lesson. The assessment exit quiz will test your pupils' understanding of the key learning points. Our video is a tool for planning, showing how other teachers might teach the lesson, offering helpful tips, modelled explanations and inspiration for your own delivery in the classroom. Plus, you can set it as homework or revision for pupils and keep their learning on track by sharing an online pupil version of this lesson. Explore more key stage 1 English lessons from the Nursery rhymes: reading poetry unit, dive into the full primary English curriculum, or learn more about lesson planning. Super Simple Songs English Español 日本語 Português It's "Hickory Dickory Dock" Super Simple style! Because of the "surprise" ending, this video is recommended for children 3 and up ^ ^ ^ . Hickory, Dickory, Dock is a fun rhyme for children to learn. Before starting these activities, print the rhyme on chart paper (an example is given below). These Hickory, Dickory, Dock activities can supplement your rhyming lesson plans and are a part of a series on teaching word families with Mother Goose rhymes. Hickory Dickory Dock Monday: Read the nursery rhyme, Hickory, Dickory, Dock. It is a nonsensical nursery rhyme with alliteration. Define alliteration for the students (the repetition of beginning constants or syllables usually neighboring each other in a poem or nursery rhyme). The first publication date for "Hickory, Dickory, Dock" is believed to be 1744. It is believed to have its origin in America. Show students the versions of Hickory, Dickory, Dock that you have collected. Create a Venn Diagram on the likes and differences between texts. Discuss the sound of father clock. Ask the students to imagine what the mouse is thinking! Tuesday: Define new vocabulary. Hickory, Dickory, Dock is Celtic for "eight, nine, ten", but again, be wary because there are many different philosophies about the meaning of this nursery rhyme. As a fun activity, as the students what the words may mean. Could they be just fun rhyming sound words like the tick-tock of a clock? Wednesday: Choose the rhyming words and chart them (in this case "hickory" and "dickory" are next to one another in the text, not always at the end of the sentence as in other rhymes we have learned). Other rhymes in this text are dock and clock, one and down. Thursday: Chart a word family list for -ock (for example, lock, dock, clock, tock, mock, smock, rock, jock, stock and so on). Chart a word family list for -own (down, clown, frown, blown and so on). Notice with children that the end of the word usually stays the same in a word family. If desired you can make a third list of word families with the root -one (for example, done, phone, one, tone, bone, cone, gone, lone, hone and so on.) Friday: Let children enjoy and discuss the book collection that you have displayed. Assign students numbers to rhyme with. For example, what if the clock struck two (three, four) what would happen to the mouse? Provide an example to follow if necessary... the clock struck two, the mouse turned blue.... When finished they can rewrite the poem with their new rhyming words. Student Practice For extra practice and Hickory, Dickory, Dock activities students can practice filling in the blank lines for the Hickory, Dickory, Dock rhyme on The Once Upon a Time website. Have students listen to a recording of a Grandfather Clock striking one on headphones to hear what the mouse might have heard. As with any of the nursery rhymes in this series, students are going to love learning about words in a sing-song way! This post is part of the series: Nursery Rhymes This is a series that covers several nursery rhymes. Each lesson in the series is a little different, covering history, vocabulary, and word families. Contains 12 Cards: mouse, snake, squirrel, cat, monkey, elephant, one o'clock, two o'clock, three o'clock, four o'clock, five o'clock, six o'clock \*For best results, we recommend printing with Adobe Acrobat Reader. The Hickory Dickory Dock song is one of the most famous nursery rhymes for kids out there, and if you're ready to introduce your little one to it, and maybe even try some themed activities around it too, here's exactly what you need. Scroll down and read on to get your hands on the free printable and also discover some cool activities you could get your kid started on. I am an Amazon Associate, I can earn from qualifying purchases. Hickory, dickory, dock. The mouse ran up the clock. The clock struck one, The mouse ran down, Hickory, dickory, dock. There are lots of fun activities that can go alongside this fun Nursery Rhyme. You might want to create a mouse and a clock or maybe just create some mice. Why not try making an egg carton mouse! That could be real fun! Make a handprint mouse or have fun painting a mouse on a blank canvas. When I was a teacher in preschool we often made marmite and melted cheese on toast. We called these mousetraps and the kids loved them. This could be a fun activity and you could get the children involved, having them help to spread the marmite and grate the cheese. This Nursery rhyme is a great opportunity to teach little ones about different clocks. You could go on a treasure hunt to find the different clocks and timers in the home or classroom. Find the clock on the wall, the clock on the tv, the microwave and other items. Maybe talk about grandfather clocks to even teach older kids about the clock face. You might want to print out the how to tell the time printable over on The Inspiration Edit. These fun and free printables are easy to use and a great resource for the kids. Busy now? Why not pin this fantastic resource for later? Pinning supports my blog and allows me to create more content to help little ones learn. I'm truly grateful for any social shares. Angela Milnes It's Time To Mouse Around As I've stated in other articles, I try to plug in a nursery rhyme whenever it seems to fit in with whatever else I'm doing, so at the start of learning about telling time, it just seems appropriate to read Hickory Dickory Dock to children. When looking into the background of this nursery rhyme, I discovered that it was indeed intended to teach about counting. Who knows, maybe that led to the possibility of a little bit of time telling thrown in, as the reason why numbers were so important. Hickory, dickory, and doc, is believed by some to mean 8, 9, 10. How we got to one and why a mouse is running around the clock, remains a mystery, but makes a wonderful writing prompt. In my packet, Hickory Dickory Clock, I've included 2 such writing prompts that turn into what could be hilarious class books: Hickory Dickory Dock: Who Else Went Up The Clock and Why? Helps students use their imaginations and work on verb skills. I've written an extension of the poem to help jumpstart their imaginations, as well as review all 12 numbers, where a duck waddles up the clock at 3, followed by a rabbit who hops up at ten only to do it over again, culminating with my favorite, the cow, who of course jumps over the clock at noon, hoping to later jump over the moon. A trace and write the verbs worksheet is also included. The other class book is entitled: Why Did The Mouse Run Up The Clock? Did he have a secret meeting with his girlfriend; was there a piece of cheese hidden up there; was he running away from the cat? Your students will have fun solving the mystery on their page and illustrating it. There's an anchor chart poster of the modern version of the rhyme, as well as one of the 1901 Mother Goose version that uses the intro line "Hickety Dickety..." Also included are two "craftivities" and a spinner game, which help reinforce telling analog time as well as digital time. Hickory Dickory Dock Clock Game: Hickory Dickory Dock Glue the Numbers on Your Clock, is a spinner game that is played with 2 to 4 players. Students twirl the spinner. Whatever number they land on, they snip & glue to their clock and trace the digital time on the pendulum area. The first child to complete all 12 numbers is the winner and receives a mouse for the top of his clock as well as a mini-certificate. The rest of the children glue their numbers on their clock to earn their mouse sticker as well. Teachers can have students add a brad and paperclips for clock hands to make this game into a "working" clock to whole-group assess the students, if they want to take this one step farther, or stop there and make the paper plate mouse clock. Paper Plate "Mousin' Around" Clock: Here students cut out their clock face and glue it to a colored paper plate. I used multi-colored Halloween plates that I got on sale and then ran off the mice on neon green construction paper for a nice pizzazz complimentary color. Pre-cut small strips of black paper. Students will snip these into a point and glue one to the back of their mouse. If you want the ears to be 3-D have them cut on the lines and bend back. This will help them move the mouse to the different times, as they can gently tug on an ear. Poke a hole through the mouse, add a brad and fasten it to the back of the plate. Whole group assess to the hour, by calling on students to give you a time. Children move the mouse's tail to show that time and then hold up their clock. Cat Got Your Tail? Time to the hour mouse slider: Finally, "Time to Pull the Mouse's Tail" also reviews time by the hour. Students glue their two "clock tail" strips together and make hands to show the time from 1 to 12. Teachers cut slits with an Exacto knife in their mouse and slip their "clock tail" into the mouse. Using glue dots, I've added wiggle eyes and a small pom-pom nose for that extra touch of pizzazz. The teacher calls on quiet students to call out a time. Children slide the mouse's "tail" to reveal that time and hold up their mouse. Play continues 'til all 12 times have been shown. I've also included traceable word flashcards for analog as well as digital times + covers to make an Itty Bitty booklet. A sample of each one of the activities makes a sweet bulletin board: "Time to see what's up in \_\_\_\_\_'s classroom!" or... Hickory Dickory Dock What's Going On On Our Side Of The Block? Click on the link to view/download the Hickory Dickory Clock Packet I hope this idea comes just in TIME to be a nice fill-in for whatever you're doing right now. I'd enjoy hearing about how you use it. [diane@teachwithme.com](mailto:diane@teachwithme.com) Feel free to PIN away if you find anything on my site worth sharing! "Don't put a question mark, where a period should be." -Unknown To help you plan your year 1 English lesson on: 'Hickory Dickory Dock', download all teaching resources for free and adapt to suit your pupils' needs. The starter quiz will activate and check your pupils' prior knowledge, with versions available both with and without answers in PDF format. We use learning cycles to break down learning into key concepts or ideas linked to the learning outcome. Each learning cycle features explanations with checks for understanding and practice tasks with feedback. All of this is found in our slide decks, ready for you to download and edit. 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The mouse ran up the clock, The clock struck one The mouse ran down, Hickory Dickory dock. Hickory Dickory dock. I saw him when he ran down. Calling all preschool teachers who're looking to incorporate nursery rhymes into their teaching! We've got a fantastic list of 15 activities that will make the beloved "Hickory Dickory Dock" rhyme come alive in your classroom. Get ready to ignite your little ones' imaginations, foster learning, and create lasting memories as we discover the joy of the rhyme together! Get ready for a thrilling race! Create a mouse race track with numbered squares and have your kiddos race toy mice. It's a fantastic way to reinforce counting skills and encourage friendly competition. Organize multiple rounds with different challenges to keep the excitement going! Learn More: Amazon Time for some arts and crafts! Help your kiddos create their very own clocks using paper plates, markers, and movable clock hands. They'll have a blast decorating their clocks and practicing telling time while moving their hands to match different hours. Learn More: Pinterest Engage your students' senses with a sensory storytelling experience. Use props like stuffed mice, clocks, and a soft fabric path to reenact the rhyme. Encourage learners to touch and feel the different materials as they become part of the story. Learn More: MenCap This activity is a great way to promote gross motor skills, coordination, and memory recall! Set up an exciting obstacle course inspired by the rhyme. Include tunnels, balance beams, and stepping stones for learners to navigate through while reciting the rhyme. Learn More: Day Out With The Kids Let's bring those little mice to life! Help your learners create adorable finger puppets using craft materials. They can use their puppets to act out the rhyme, retell the story, or even create their own mouse adventures. Learn More: Red Ted Art Create colorful clock cutouts and scatter them around the room. Have your pupils find and count the clocks while saying the corresponding numbers aloud. Learn More: Twinkl Turn up the music and get grooving! Have a dance party where your littles can move and groove to the rhythm of the rhyme. Encourage them to incorporate mouse-inspired movements and let their imaginations run wild. Learn More: Just Dance Challenge your students' engineering skills by challenging them to build their own clock towers inspired by the rhyme. Provide building materials like blocks or LEGO bricks and encourage them to experiment with different heights, shapes, and designs; fostering problem-solving, spatial awareness, and fine motor skills. Learn More: Manohari Dolls Bring the rhyme to snack time! Create a delicious snack using round crackers, cream cheese, and raisins. Your littles can use the ingredients to assemble clock-shaped snacks while reciting the rhyme. Learn More: Pinterest Provide clock templates and encourage learners to trace the numbers and clock hands using markers or crayons. This is a simple yet effective approach to practicing fine motor skills and introducing the concept of telling time. Learn More: Twisty Noodle Get crafty with some mouse ears! Help your students create their own mouse ears using construction paper and headbands. They can wear their mouse ears while reciting the rhyme or during pretend play activities. Learn More: Twinkl Create tactile clocks by attaching different textured materials to clock cutouts. Littles can explore the clocks using their sense of touch and describe the textures they feel. This sensory-rich activity promotes descriptive language, tactile awareness, and sensory integration. Learn More: Amazon This high-energy activity promotes teamwork, memory recall, and rhythmic skills. Divide your class into teams and set up a relay race where learners must recite the rhyme at each station. They can pass a baton or a clock prop to the next teammate while keeping the rhyme going. Learn More: Kid Activities Reinforce number recognition and develop listening skills with a fun game of Bingo! Create a fun bingo game with clock images and corresponding numbers. Your students can mark the clocks on their bingo cards as you call out the numbers. Learn More: Busy Teacher Design clock-themed math puzzles by dividing clock faces into puzzle pieces. Then, have your learners assemble the puzzles by matching the numbers and clock hands correctly. Learn More: Amazon What time is it? Practice telling time with this worksheet by drawing an hour hand to match the time below each clock. If you have a play clock, you can practice setting the time before drawing each hand. Review the worksheet together by pointing to the clocks one at a time and asking, "What time is it?" or "What do you usually do at \_\_\_ o'clock?" 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